- G2-M1-L3: The *Related Facts* Sprint is likely too challenging for some students. If it will confuse even one student, select a simple first grade Sprint. There will be plenty of time to introduce grade level Sprints later in the school year.
- G2-M1-L4: Problem Set Extension direct students to redo the problem set, decomposing the first addend instead of the second.
- G2-M1-L5: If short on time, deliver the Application Problem differently. Project both pics from the modules and ask students to analyze them. "Are they both accurate ways to model the problem?" "Which is easier to understand? Why?"
- G2-M1-L6: The application problem could also be positioned before the Concept Development, serving as an exploratory challenge.
- G2-M1-L7: Simplify the concept development sample problems by only subtracting 9 or 5 from teen numbers.
- G2-M1-L8: Carefully organizing the classroom whiteboard can be a powerful tool to help students recognize patterns.